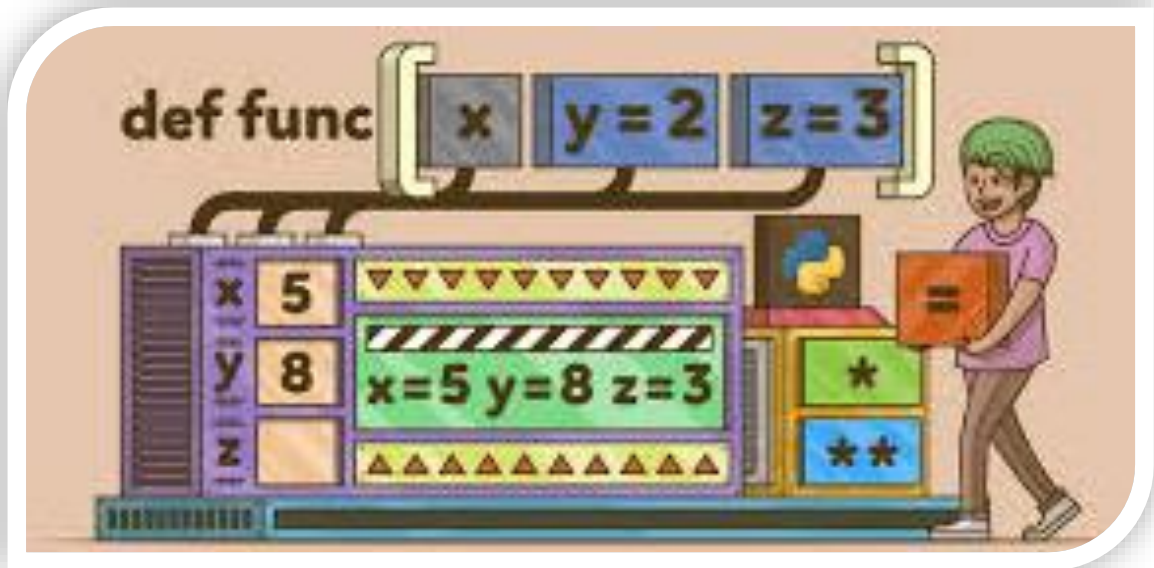# Functions
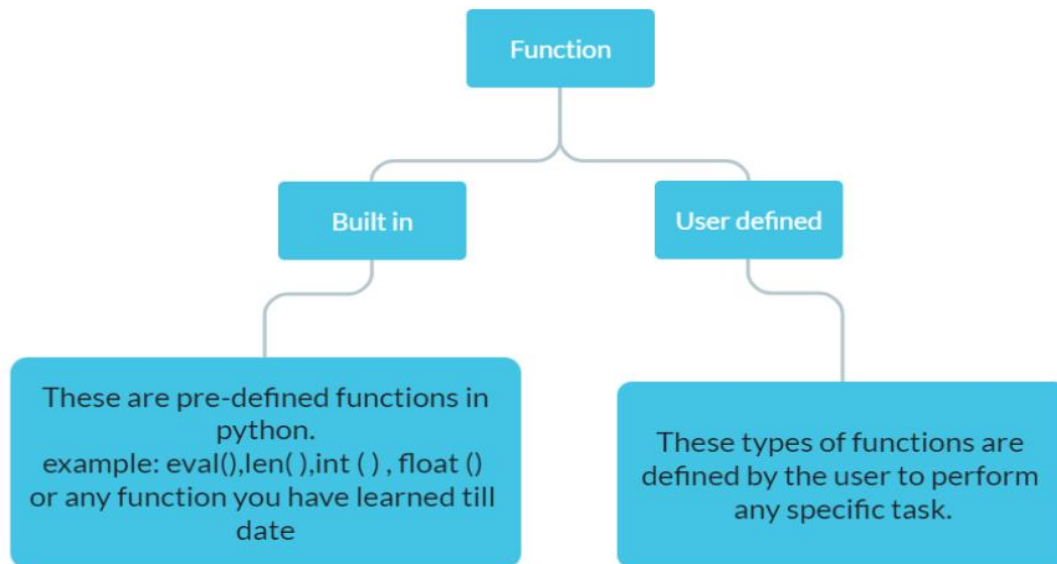

Topics to be covered

1. Introduction
2. Types of Functions
3. Create User Defined Function
4. Arguments And Parameters
5. Default Parameters
6. Positional Parameters
7. Function Returning Values
8. Flow of Execution
9. Scope of Variable

Function

Reusable block of code that performs a specific task. For example: len(), print(), min(), max(), sorted () , type() etc.

Types of Functions

Defining a function in Python:

Name the function and specifies what to do when the function is called. Python interpreter ignores the function definition until the function is called.

Calling a function:

Calling the function actually performs the specified actions with the indicated parameters

Function Definition in Python

In Python a function is defined using the def keyword

```python
def my_function():
  print("Hello from a function")


my_function()
```

- Arguments: Information can be passed into functions as arguments. Arguments are specified after the function name, inside the parentheses. You can add as many arguments as you want, just separate them with a comma.

- Actual Parameters (Arguments) are values supplied to the function when it is invoked/called

- Formal Parameters are variables declared by the function that get values when the function is called.

Example 1:

Observe the following code:

```python
def function1(x):# Function Definition
    print(x)
function1("first call to function") # calling function
function1("second call to function")#calling function
```

Output:

```
first call to function
second call to function
```

In the above example, a user defined function "function1" has been defined that receives one argument. Once the function is defined, it can be called any number of times with different arguments.

Formal argument: x

Actual argument:

"first call to function " passed in first call

"second call to function" passed in second call

Example 2: Write a function ADD(A,B) that receives two integer arguments and prints their sum.

```python
def ADD(A,B): # function definition
    print(A+B)
ADD(7,9) # function call
ADD(10,15)#function call
ADD(20,25)#function call
```

Output:

```
16
25
45
```

return keyword:

In Python, the `return` keyword is used in functions to specify the value that the function will return when it is called. When a function is executed, it may perform some computations or operations, and the result can be sent back to the caller using the `return` statement.

The basic syntax for using the `return` statement is as follows:

```python
def my_function(arguments):
    # Code inside the function
    # ...|
    return value_to_be_returned
```

Here's what you need to know about the `return` statement:

1. **Returning a Value:**
   When you want to return a specific value from the function, you can use the `return` statement followed by the value you want to return.

   Note: The function will stop executing immediately after the `return` statement is encountered, and the value will be passed back to the caller.

   ```python
   def add(a, b):
       return a + b

   result = add(5, 3)  # The function returns 8, and the value is assigned to the "result" variable.
   ```

2. **Returning Multiple Values:**
   Python allows you to return multiple values from a function as a tuple. You can simply separate the values with commas after the `return` statement.

   ```python
   def get_coordinates():
       x = 10
       y = 20
       return x, y

   x_coord, y_coord = get_coordinates()
   '''
   The function returns (10, 20), and the values are
   unpacked into the "x_coord" and "y_coord" variables.
   '''
   ```

3. **Returning None:**
   If a function doesn't have a `return` statement or has a `return` statement without any value, it implicitly returns `None`.
   `None` is a special constant in Python that represents the absence of a value.

   ```python
   def do_something():
       print("Doing something...")

   result = do_something()
   print(result)  # This will print "None".
   ```

4. **Early Exit with Return:**
   You can use the `return` statement to exit a function early if certain conditions are met. This is useful when you want to terminate the function before reaching the end.

```python
def divide(a, b):
    if b == 0:
        return "Cannot divide by zero!"
    return a / b

result1 = divide(10, 2)   # Returns 5.0
result2 = divide(10, 0)   # Returns "Cannot divide by zero!"
```

The `return` statement is a powerful tool that enables functions to produce results and pass data back to the calling code. Understanding how to use it correctly will help you design and implement effective functions in Python.

Scope of a variable:

In Python, the scope of a variable refers to the region of the program where the variable is accessible. The scope determines where a variable is created, modified, and used.

Global Scope:

- Variables defined outside of any function or block have a global scope.
- They are accessible from anywhere in the code, including inside functions.
- To create a global variable, you define it at the top level of your Python script or module.

```python
x = 10    # Global variable

def func():
    print(x)   # Accessing the global variable inside the function

def func1():
    print(x)   #Accessing the global variable inside the function

func()     # Output: 10
func1()    # Output:10
```

Local Scope:

- Variables defined inside a function have a local scope.
- They are accessible only within the function where they are defined.
- Local variables are created when the function is called and destroyed when the function returns.

```
def func():
    y = 5    # Local variable
    print(y)

func()    # Output: 5

# y is not accessible outside the function
# print(y) will result in an error
```

Points to be noted:

- When local variable and global variable have different names: global variable can be accessed inside the function

```
a=10 #global variable
def fun():
    x=20 #local variable
    y=x+a # global copy of variable a is accessed
    return y
print(fun()) # 30
```

- When local and global variable have same name : priority is given to local copy of variable

```
a=10 #global variable
def fun():
    a=20 #local variable
    y=20+a # local copy of variable a is accessed
    return y
print(fun()) # 40
```

Lifetime of a variable:

The lifetime of a variable in Python depends on its scope. Global variables persist throughout the program's execution, local variables within functions exist only during the function's execution.
Study the following programs:

Example 1:

```
g=100 # global variable

def f1():
    '''any changes made to local copy ofvariable g will
     not be refelcetd on global copy of variable g'''

    g=200# local copy of g will ve created, acccessible only in f1()
    g=g+10 # local g will be updated
    print(g)
print(g) # global g is accessible
f1()
print(g) # global variable is accessible
```

Example 2:

```python
var=40 # global var created that is visible througout the program

def fun1():
    var=20 #local copy of var is created
    var+=1 # local copy of var is increased by 1
    print(var)
def fun2():
    print(var)#global copy of var will be increased


print(var)# 40
fun1() # 21
print(var) # 40
fun2() # 40
print(var) #40
```

Passing list as argument to the function:

Please note that when a list if passed as arguments , the original copy of list is passed to the function i.e if any change is made at any index in the list inside the function , it is reflected in original list . That is because list is a mutable datatype and in Python, when you pass a list as an argument to a function, you are actually passing a reference to the list rather than a copy of the list. This means that the function parameter will point to the same memory location as the original list. As a result, any changes made to the list within the function will be reflected in the original list outside the function.

```python
def modify_list(some_list):
    some_list.append(4)
    some_list[0] = "modified"

my_list = [1, 2, 3]
modify_list(my_list)

print(my_list)  # Output: ['modified', 2, 3, 4]
```

However, if you assign a different list to a variable inside a function in Python, it will create a new local variable that is separate from any variables outside the function. This local variable will only exist within the scope of the function, and changes made to it won't affect the original list outside the function.

```python
def modify_list(some_list):
    some_list = [10, 20, 30]  # Assign a new list to the local variable
    print("Inside the function:", some_list)

my_list = [1, 2, 3]
modify_list(my_list)

print("Outside the function:", my_list)
```

Output:

```
======================
['modified', 2, 3, 4]
```

global keyword

In Python, the global keyword is used to indicate that a variable declared inside a function should be treated as a global variable, rather than a local variable. When you assign a value to a variable inside a function, Python, by default, creates a local variable within that function's scope. However, if you need to modify a global variable from within a function, you must use the global keyword to specify that you want to work with the global variable instead.

Here's the basic syntax for using the global keyword:

```
global variable_name
```

For example:

```python
global_var = 10

def modify_global():
    global global_var
    global_var = 20# global copy of variable will be modified

modify_global()
print(global_var)   # Output will be 20
```

Types of arguments passed to a function:

Positional Arguments:

- These are the most common type of arguments and are matched to the function parameters based on their positions. The first argument corresponds to the first parameter, the second argument corresponds to the second parameter, and so on.
- The number and order of positional arguments must match the function's parameter list.

```python
def add(a, b):
    return a + b

result = add(2, 3)   # Here, 2 and 3 are positional arguments.
```

Default Arguments:

- Default arguments are used when a function is called with fewer arguments than there are parameters.
- The default values are specified in the function definition.
- If a value is not provided for a parameter during the function call, the default value is used.

```python
def power(base, exponent=2):
    return base ** exponent

result1 = power(3)       # Using the default exponent (2)
result2 = power(3, 4)    # Providing a specific exponent (4)
```

Keyword Arguments:

- In this type, each argument is preceded by a keyword (parameter name) followed by an equal sign.
- The order of keyword arguments does not matter, as they are matched to the function parameters based on their names.
- These arguments provide flexibility to call a function with arguments passed in any order.

```python
def add(a, b, c=0):
    return a + b + c

result1 = add(1, 2)
result2 = add(a=1, b=2, c=3)
result3=add(b=10,a=2) # default value of c will be used

print(result1)   # Output: 3
print(result2)   # Output: 6
print(result3)   #output :12
```

Python modules:

- In Python, a module is a file containing Python code that defines variables, functions, and classes.
- Modules allow you to organize and reuse code by breaking it into separate files, making it easier to maintain and understand complex programs.
- Python's standard library comes with a vast collection of built-in modules that cover various functionalities
- If needed, you can also create your own custom modules.
- To use a module in your Python code, you need to import it using the import statement.
  math module:

- The math module in Python is a built-in module that provides various mathematical functions and constants.
- It is part of the Python Standard Library i.e. it does not require any additional installation to use.
- To use the math module, you need to import it at the beginning of your Python script.

```python
import math
```

- Once you've imported the module, you can access its functions and constants using the math prefix.
  Here are some commonly used functions and constants provided by the math module:

Mathematical Constants:

- math.pi: Represents the mathematical constant π (pi).
- math.e: Represents the mathematical constant e (Euler's number).
  Basic Mathematical Functions:
- math.sqrt(x): Returns the square root of x.
- math.pow(x, y): Returns x raised to the power y.
- math.exp(x): Returns the exponential of x (e^x).
- math.log(x, base): Returns the logarithm of x to the specified base (default base is e).
  Trigonometric Functions (all angles are in radians):
- math.sin(x), math.cos(x), math.tan(x): Sine, cosine, and tangent of x, respectively.
- math.asin(x), math.acos(x), math.atan(x): Arcsine, arccosine, and arctangent of x, respectively.
  Hyperbolic Functions:
- math.sinh(x), math.cosh(x), math.tanh(x): Hyperbolic sine, cosine, and tangent of x, respectively.
  Angular Conversion:
- math.degrees(x): Converts x from radians to degrees.
- math.radians(x): Converts x from degrees to radians.
  Miscellaneous:
- math.ceil(x): Returns the smallest integer greater than or equal to x.
- math.floor(x): Returns the largest integer less than or equal to x.
- math.factorial(x): Returns the factorial of x.
  Study the following examples:

Example 1:

```python
import math

print(math.sqrt(25))      # Output: 5.0
print(math.sin(math.pi/2)) # Output: 1.0
print(math.degrees(math.atan(1))) # Output: 45.0 (angle in degrees)
```

Example 2:

```
x = 3.7
rounded_up = math.ceil(x)
rounded_down = math.floor(x)

print("Rounded up:", rounded_up)    # Output: 4
print("Rounded down:", rounded_down)   # Output: 3
```

Example 3:

```
import math

print("Value of π (pi):", math.pi)   # Output: 3.141592653589793
print("Value of e (Euler's number):", math.e)   # Output: 2.718281828459045
```

Statistics module:

- The statistics module in Python is another built-in module that provides functions for working with statistical data.
- It offers a variety of statistical functions to compute measures like mean, median, standard deviation, variance, etc.
- The statistics module is part of the Python Standard Library, so there's no need to install any additional packages to use it.
     Here are some commonly used functions provided by the statistics module:
- statistics.mean(data): Calculates the arithmetic mean (average) of the data.
- statistics.median(data): Computes the median value of the data.
- statistics.mode(data): Finds the mode (most common value) in the data.

Example 1:

```
import statistics

data = [2, 4, 6, 8, 10]

median_high = statistics.median_high(data)
median_low = statistics.median_low(data)

print("Median High:", median_high)   # Output: 6
print("Median Low:", median_low)    # Output: 6
```

Example 2:

```python
import statistics
data = [2, 3, 3, 4, 4, 4, 5, 5, 5, 5]

mean_value = statistics.mean(data)
mode_value = statistics.mode(data)

print("Mean:", mean_value)   # Output: 4.0
print("Mode:", mode_value)   # Output: 5 (Note: 5 is the most common value, it appears 4 times)
```

random module

- The random module in Python is another built-in module that provides functions for generating random numbers, sequences, and making random choices.

- It is commonly used for tasks such as random number generation, random shuffling, and random sampling.

```python
import random
```

Here are some commonly used functions provided by the random module:

- random.random(): Generates a random float number in the range [0.0, 1.0).
- random.uniform(a, b): Generates a random float number in the range [a, b].
- random.randint(a, b): Generates a random integer in the range [a, b] (inclusive).
- random.choice(sequence): Picks a random element from a sequence (list, tuple, string, etc.).
- random.shuffle(sequence): Shuffles the elements of a sequence randomly (in-place).

Example 1:

What is the possible outcome/s of following code?

```python
import random

colors = ['red', 'green', 'blue', 'yellow', 'purple', 'orange']
random_sample = random.randint(3,5)
print(colors[random_sample])
```

Possible options:

a) green
b) yellow

c) blue

d) orange

Solution:

Here, the possible values for variable random-sample are 3, 4 and 5. Hence, the possible Outputs of above code are b) Yellow and d) orange.

Example 2:

What are the possible output/s for the following code?

```
import random
low=25
point =5
for i in range (1,5):
      Number=low + random.randint(0,point)
      print(Number,end=" : ")
      point-=1;
print()
```

Output Options:

i. 29: 26:25 :28 :

ii. 24: 28:25:26:

iii. 29: 26:24 :28 :

iv. 29: 26:25:26:

Solution:

Option iv

Example 3:

What are the possible outcome/s for the following code:

```
import random
LIMIT = 4
Points = 100 +random.randint(0,LIMIT);
for p in range(Points,99,-1):
    print(p,end="#")
print()
```

Output Options:
i. 103#102#101#100#

ii. 100#101#102#103#

iii. 100#101#102#103#104#

iv. 4#103#102#101#100#

Solution:

Option i and option iv

1. What will be the output of the following code?

```
a=10
def call():
    global a
    b=20
    a=a+b
    print(a)
call( )
```

a) 10
b) 30
c) error
d) 20

2. Name the Python Library modules which need to be imported to invoke the following functions:
   a) sin()
   b) randint()

3. What is the scope of a variable defined inside a function?
   a) Global scope
   b) Local scope
   c) Universal scope
   d) Function scope

4. In Python, can a function return multiple values simultaneously?
   a) Yes
   b) No

5. What is the purpose of the "return" statement in a function?
   a) It specifies the type of the function.
   b) It defines the input parameters of the function.
   c) It indicates the end of a function.
   d) It returns a value from the function to the caller.

6. Which of the following module functions generates an integer?
   a) randint()
   b) uniform()
   c) random()
   d) all of these

7. The return type of the input() function is
   a) string
   b) integer
   c) list
   d) tuple

8. The values being passed through a function call statements are called
    a) Actual parameter
    b) Formal parameter
    c) default parameter
    d) None of these

9. Which of the following components are part of a function header in Python?
    a) Function Name
    b) Return Statement
    c) Parameter List
    d) Both a and c

10. Which of the following function header is correct?
    a)   def cal_si(p=100, r, t=2)
    b)   def cal_si(p=100, r=8, t)
    c)   def cal_si(p, r=8, t)
    d)   def cal_si(p, r=8, t=2)

11. Which of the following is the correct way to call a function?
    a)   my_func()
    b)   def my_func()
    c)   return my_func
    d)   call my_func()

12. Consider the code given below:
    Which of the following statements should be given in the blank for #Missing Statement, if the output produced is 110?
    ```
    b=100
    def test(a):
    _____        # missing statement
        b=b+a
        print(a,b)
    test(10)
    print(b)
    ```
    a)   global a
    b)   global b=100
    c)   global b
    d)   global a=100

13. What will be the output?

```
def increment(x):
    x += 1
    return x

value = 5
increment(value)
print(value)
```

a)   5
b)   6
c)   4
d)   This code will raise an error.

14. A function is defined as below, the function call parameters can be:

```
>>> def first(a,b=9):
        print(a,"  ",b)
```

a) Two tuples
b) Two numbers
c) One number
d) All of the above

15. Statistics.mode([10,10,11,12,14,11,11,15,15,16,15]) will return
   (consider module is imported)
   a)   10
   b)   15
   c)   11
   d)   Error

16. What possible outputs(s) are expected to be displayed on screen at the time of
    execution of the program from the following code? Also specify the maximum
    values that can be assigned to each of the variables Lower and Upper.

```
import random
AR=[20,30,40,50,60,70];
Lower =random.randint(1,3)
Upper =random.randint(2,4)
for K in range(Lower, Upper +1):
    print (AR[K],end="#")
```

a) 10#40#70#
b) 30#40#50#
c) 50#60#70#
d) 40#50#70#

17. What will be the output of the Python code?
```
>>> def testify(a,b):
        return a-b
>>> sum=testify(22,55)
>>> sum+30
```
a) 33
b) -33
c) 3

d) -3

18. What will be the output of the following code?
```
>>> def a(b=11, c=21):
        b += 13
         c -= 13
         return b+c 0.77
>>> print(a(25), a(35))
```
a) 15 18
b) 46 56
c) 25 35
d) 13 12

19. What will be the output of the following code?
```
num=100
def showval(X):
        global num
        num = 85
         if(X%2==0):
             num += X
         else:
             num -= X
         print(num,end="#")
    showval(33)
    print(num)
```
a) 100#52
b) 85#52
c) 85#33
d) 185#52

20. Find the impossible option from the following
```
        >>> import random
        >>> L=[i for i in range(random.randint(3,5))]
```
a)   [0, 1, 2, 3]
b)   [0, 1, 2, 3, 4]
c)   [0, 1, 2, 3, 4, 5]
d)   [0, 1, 2]

21. Look at the function definition and the function call and determine the correct
    output
```
>>> def test(a):
        if(a>10):
             a += 10
        if(a>20):
             a += 20
        if(a>30):
```

```
        a +=30
    print(a)
>>> test(11)
```

a) 21
b) 72
c) 61
d) 71

22. Predict output:

```
def modify_list(lst):
    lst.append(6)
    lst[0] = 100

numbers = [1, 2, 3, 4, 5]
modify_list(numbers)
print(numbers)
```

a) [1, 2, 3, 4, 5, 6]
b) [100, 2, 3, 4, 5, 6]
c) [100, 2, 3, 4, 5]
d) [1, 2, 3, 4, 5]

23. Predict output:

```
def modify_list(lst):
    lst = [1, 2, 3, 4]

numbers = [5, 6, 7]
modify_list(numbers)
print(numbers)
```

a) [1, 2, 3, 4]
b) [5, 6, 7]
c) [1, 2, 3, 4, 5, 6, 7]
d) This code will raise an error.

24. Assertion (A): To use a function from a particular module, we need to import the module.
    Reason   (R): import statement can be written anywhere in the program, before using a function from that module.
    a) Both A and R are true and R is the correct explanation for A
    b) Both A and R are true and R is not the correct explanation for A
    c) A is True but R is False
    d) A is false but R is True

25. What will be the output of the following Python code?
```
def add (num1, num2):
        sum = num1 + num2
  sum = add(20,30)
  print(sum)
```

26. Find and write the output of following python code:
```
def Alter(M,N=45):
    M = M+N
    N = M-N
    print(M,"@",)
    return M
A=Alter(20,30)
print(A,"#")
B=Alter(30)
print(B,"#")
```

27. What possible outputs(s) are expected to be displayed on screen at the time of execution of the program from the following code? Also specify the maximum values that can be assigned to each of the variables FROM and TO.
```
import random
AR=[20,30,40,50,60,70];
FROM=random.randint(1,3)
TO=random.randint(2,4)
for K in range(FROM,TO+1):
        print (AR[K],end="#")
```
a) 10#40#70#
b) 30#40#50#
c) 50#60#70#
d) 40#50#70#

28. **Predict output:**

```
global_var = 10
def func1():
    print("Inside func1:", global_var)
def func2():
    global global_var
    global_var = 20
func1()
print("Outside any function:", global_var)
func2()
print("After func2:", global_var)
```

29. **Predict output:**

```
def Changer(P,Q=10):
    P=P/Q
    Q=P%Q
    return P

A=200
B=20
A=Changer(A,B)
print(A,B, sep='$')
```

30. Rewrite the following code after removing the syntactical errors (if any). Underline each correction.

```
def chksum:
    x= input("Enter a number")
    if (x%2 = 0):
        for i range(2*x):
            print i
        loop else:
            print "#"
```

31. What will be the output of the following code?
```
def my_func(var1=100, var2=200):
        var1+=10
        var2 = var2 - 10
        return var1+var2
print(my_func(50),my_func())
```

32. What will be the output of the following code?

```
value = 50
def display(N):
    global value
    value = 25
    if N%7==0:
        value = value + N
    else:
        value = value - N
print(value, end="#")
display(20)
print(value)
```

33. What will be the possible outcomes:

```
import random
List=["Delhi","Mumbai","Chennai","Kolkata"]
for y in range(4):
    x = random.randint(1,3)
    print(List[x],end="#")
```
a)   Delhi#Mumbai#Chennai#Kolkata#
b)   Mumbai#Chennai#Kolkata#Mumbai#
c)   Mumbai# Mumbai #Mumbai # Delhi#
d)   Mumbai# Mumbai #Chennai # Mumbai

34. What will be the output of the following code?

```
def short_sub (lst,n)  :
    for i in range (0,n)  :
        if len (lst)>4:
            lst [i]=lst [i]+lst[i]
        else:
            lst[i]=lst[i]
subject=['CS','HINDI','PHYSICS','CHEMISTRY','MATHS']
short_sub(subject,5)
print(subject)
```

35. What is the output of the following code snippet?

i.	ii.

`a =30`
 	
`def call (x)  :`
`        global a`
`        if a%2==0:`
`                x+=a`
`        else:`
`                x-=a`
`        return x`
`x=20`
`print(call(35),end="#")`
`print(call(40),end= "@")`
	`def ChangeVal(M,N):`
	`        for i in range(N):`
	`                if M[i]%5 == 0:`
	`                        M[i]//=5`
	`                if M[i]%3 == 0:`
	`                        M[i]//=3`
	`L = [25,8,75,12]`
	`ChangeVal(L,4)`
	`for i in L:`
	`        print(i,end="#")`

36. What will be the output of the following code?

```
x = 3
def myfunc():
    global x
    x+=2
    print(x, end=' ')
print(x, end=' ')
myfunc()
print(x, end=' ')
```

37. Find and write the output of the following Python code:

```
def Display(str):
    m=""
    for i in range(0,len(str)):
        if(str[i].isupper()):
            m=m+str[i].lower()
        elif str[i].islower():
            m=m+str[i].upper()
        else:
            if i%2==0:
                m=m+str[i-1]
            else:
                m=m+"#" print(m)
```

Display('Fun@Python3.0')

38. Find and write the output of the following python code:

I	ii
| ```python
def fun(s):
    k=len(s)
    m=" "
    for i in range(0,k):
        if(s[i].isupper()):
            m=m+s[i].lower()
        elif s[i].isalpha():
            m=m+s[i].upper()
        else:
            m=m+'bb'
    print(m)
fun('school2@com')
``` | ```python
def Change(P ,Q=30):
    P=P+Q
    Q=P-Q
    print( P,"#",Q)
    return (P)
R=150
S=100
R=Change(R,S)
print(R,"#",S)
S=Change(S)
``` |

39. What are the possible outcome/(s) for the following code.Also specify the maximum and minimum value of R when K is assigned value as 2:

```python
import random
Signal = [ 'Stop', 'Wait', 'Go' ]
for K in range (2, 0, -1):
    R = randrange (K)
    print (Signal[R], end = ' # ')
```

a)   Stop # Wait # Go
b)   Wait # Stop #
c)   Go # Wait #
d)   Go # Stop #

40. Write the output of the following Python code:

```python
def change(A):
    S=0
    for i in range(len(A)//2):
        S+=(A[i]*2)
    return S
B = [10,11,12,30,32,34,35,38,40,2]
C = Change(B)
Print('Output is',C)
```

41. Explain the positional parameters in Python function with the help of suitable example.

42. Predict the output of following:

<table>
<tr>
<td>

i.
```python
import math
n = 9
r = math.sqrt(n)
res = math.pow(r, 3)
print(res)
```
</td>
<td>

ii.
```python
import math
radius=5
area=(math.pi)*radius**2
print(area)
```
</td>
</tr>
<tr>
<td>

iii.
```python
import math
n = 4.3
res = math.ceil(n) + math.floor(n)
print(res)
```
</td>
<td>

iv.
```python
import statistics
n = [12, 15, 24, 30, 35, 40]
m = statistics.mean(n)
print(m)
```
</td>
</tr>
<tr>
<td>

v
```python
import statistics
n = [12, 15, 24, 30, 35, 40, 30]
m = statistics.median(n)
print(m)
```
</td>
<td>

vi
```python
import statistics
n = [1, 3, 5, 1, 3, 1, 5, 7, 1]
m = statistics.mode(n)
print(m)
```
</td>
</tr>
</table>

43. Predict output :

```python
def sub(a, b):
    return a - b

result = sub(3, 4)
print(result)
```

44. What possible outputs(s) will be obtained when the following code is executed?

```python
import random
myNumber=random.randint(0,3)
COLOR=["YELLOW","WHITE","BLACK","RED"]
for I in range(1,myNumber):
    print(COLOR[I],end="*")
    print()
```

Options:
a) RED*
   WHITE*
   BLACK*

b) WHITE*
   BLACK*

c) WHITE* WHITE*
   BLACK* BLACK*

d) YELLOW*
   WHITE*WHITE*
   BLACK* BLACK* BLACK*

45. What possible outputs(s) are expected to be displayed on screen at the time of execution of the program from the following code? Also specify the maximum values that can be assigned to each of the variables BEGIN and END.

```
import random
RUNS =[40,55,60,35,70,50]
BEGIN =random.randint(0,2)
END =random.randint(1,3)
for i in range(BEGIN,END+1):
    print(RUNS[i],end='#')
```

a) 60#35#
b) 60#35#70#50#
c) 35#70#50#
d) 40#55#60#

46. What possible outputs(s) are expected to be displayed on screen at the time of execution of the program from the following code? Also specify the maximum values that can be assigned to each of the variables Lower and Upper.

```
import random
AR=[20,30,40,50,60,70]
Lower =random.randint(1,3)
Upper =random.randint(2,4)
for K in range(Lower, Upper +1):
    print (AR[K],end="#")
```

a) 10#40#70#
b) 30#40#50#
c) 50#60#70#
d) 40#50#70#

47. What are the possible outcome/s for the following code:

```
import random
MIN = 25
SCORE = 10
for i in range (1,5):
    Num = MIN + random.randint(0,SCORE)
    print(Num,end=":")
    SCORE-=1;
print()
```

Options:
a) 34:31:30:33:
b) 29:33:30:31:
c) 34:31:30:31:
d) 34:31:29:33:

48. What are the possible outcome/s :

1
```
Guess=65
for I in range(1,5):
    New=Guess+random.randint(0,I)
    print(chr(New),end=' ')
```

Output Options:
- a) A B B C
- b) A C B A
- c) B C D A
- d) C A B D

2
```
Score=[ 25,20,34,56, 72, 63]
Myscore = Score[2 + random.randint(0,2)]
print(Myscore)
```

Output Options :
- a) 25
- b) 34
- c) 20
- d) None of the above

3
```
Marks = [99, 92, 94, 96, 93, 95]
MyMarks = Marks [1 + random.randint(0,2) ]
print(MyMarks)
```

Output Options :
- a) 99
- b) 94
- c) 96
- d) None of the above

4
```
Disp=22
Rnd=random.randint(0,Disp)+15
N=1
for I in range(3,Rnd,4):
        print(N,end=" ")
        N+=1
print()
```
Output Options:
- a) 1
- b) 1 2 3 4
- c) 1 2
- d) 1 2 3

5   Area=["NORTH","SOUTH","EAST","WEST"]

```
Area=["NORTH","SOUTH","EAST","WEST"]
for I in range(3):
        ToGo=random.randint(0,1) + 1
        print(Area[ToGo],end=":")
print()
```

Output Options:
a) SOUTH : EAST : SOUTH :
b) NORTH : SOUTH : EAST :
c) SOUTH : EAST : WEST :
d) SOUTH : EAST : EAST :

6

```
MIN = 25
SCORE = 10
for i in range (1,5):
    Num = MIN + random.randint(0,SCORE)
     print(Num,end=":")
     SCORE-=1;
print()
```

Output Options:
a) 34:31:30:33:
b) 29:33:30:31:
c) 34:31:30:31:
d) 34:31:29:33:

49. Ms. Sana wants to increase the value of variable x by 1 through function modify(). However this code raises error .Help sana to rectify the code:

```
x=20
def modify():
    x+=1
print(x)
```

50. Predict output :

i.
```
def maximum(x, y):
    if x > y:
        return x
    elif x == y:
        return 'The numbers are equal'
    else:
        return y
print(maximum(2, 3))
```

ii.
```
def func1 (n = 1, n1 = 2):
        n = n + n1
        n1 += 1
        print (n, n1)
func1()
func1(2,1)
func1(3)
```

iii.
```
def greet(name):
    print("Hello, " + name)

result = greet("Anuj")
print(result)
```

iv.
```
def test(x):
    x += 1

num = 5
test(num)
print(num)
```

51. What will be the output of the following code fragments:

i.	ii.

<pre>a=10
def func1():
    a=20
    print(a)
print(a)
func1()
print(a)</pre>
	<pre>x=30
	def A1(x):
	    x+=1
	    print(x)
	print(x)
	A1(x)
	print(x)</pre>

iii.	iv.

<pre>num=20
def myfunc ():
        num = 10
        return num
print (num)
print (myfunc())
print (num)</pre>
	<pre>L1=[20,3,67,89,22]
	def updatelist(L):
	    L[0]=L[1]+L[3]
	    L[3:4]=[100,200,300]
	
	print(L1)
	updatelist(L1)
	print(L1)</pre>

52. What will be the output of the following Python Code?
```
v = 50
def Change (N):
        global V
        V, N = N, V
        print (V, N, sep = '#', end = '@')
Change (20)
print (V)
```

53. Predict output:

```
def divide(a, b):
    if b == 0:
        return "You can't divide any number by zero", None
    return a / b, "Division successful."

res, msg = divide(50, 5)
print(res, msg)

res, mes = divide(50, 0)
print(res, msg)
```

54. Predict output:

<table>
<tr>
<td>

i.

```python
var=17
def fun1():
    var=3
    var=var+1
    print(var)
def fun2():
    global var
    var=var+2
    print(var)
print(var)
fun1( )
print(var)
fun2( )
print(var)
```

</td>
<td>

ii.

```python
def div5(n):
    if n%5==0:
        return n*5
    else:
        return n+5
def output(m=5):
    for i in range(0,m):
        print(div5(i),"@",end="")
    print("\n")
output(7)
output()
output(3)
```

</td>
</tr>
<tr>
<td>

iii.

```python
def change_global():
    global_var = "Hello"

global_var = "Hi"
change_global()
print(global_var)
```

</td>
<td>

iv.

```python
x = 100

def add_to_global(value):
    global x
    x += value

add_to_global(50)
print(global_var)
```

</td>
</tr>
</table>

Practical Exercise

1   Write a Python function named `calculate_gross_salary` that takes the basic salary (an integer) as an argument and returns the gross salary. The gross salary is calculated as follows:

- If the basic salary is less than or equal to 10000, the gross salary is the basic salary plus 20% of the basic salary.
- If the basic salary is more than 10000, the gross salary is the basic salary plus 25% of the basic salary.

Write the function definition for `calculate_gross_salary` and use it to calculate the gross salary for a basic salary of 12000.

2   Write a Python function called calculate_average that takes a list of numbers as input and returns the average of those numbers.

3   Write a function update_list(L) that receives a list as arguments and increases the value of even elements by 2.
For example: if the list is [2,4,6,7,9]
after execution of function, the list should be : [4,6,8,7,9]